

Inter Schools Disability League

5 aside Rules

It is the responsibility of the team manager to ensure all players have read and understood these rules before participating in the competition.

1 .PLAYING RULES

1.1 NUMBER OF PLAYERS

Each team can field four outfield players and a goalkeeper on the pitch at any time

Teams are required to have at least 4 registered players on the pitch by their scheduled kick off time, failure to do this will result in automatically starting the game 3-0 down. A delay of more than 10 minutes will result in the game length being reduced as to not affect the kick off time of the following game.

A maximum of eight players can be used per match. All players must be registered to the club and have signed in on a match report prior to kick off. Any team found to have fielded an unregistered player will have the match awarded against them and may also face a points deduction.

Rolling substitutes are unlimited and must be made when the ball is dead and with the agreement of the referee. Teams may not change their goalkeeper more than once during the course of a game.

1.2 PLAYERS EQUIPMENT

Screw in or metal studs are not permitted on the 3G surface however; rubber, mouldings, Astroturf boots and trainers can be worn. Referees reserve the right to ask any player to change his/her footwear should he/she feel they are not appropriate.

Shin pads must be worn and covered by socks at all times. Players found not wearing shin pads will not be allowed to take part in any competitive football.

Baseball hats must not be worn except goalkeepers.

1.3 DURATION OF THE GAME

The length of matches will be depend on the number of team entries per division and determined by the host club. Team mangers will be notified prior the start of the fixture programme.

1.4 **BALL IN AND OUT OF PLAY**

The ball shall remain in play at all times from the start of the game unless:

- the ball rises above 6ft in height
- the ball has crossed the goal line or barricades
- the referee has given the signal for half or full time
- the game has been stopped by the referee

The ball will remain in play if it rebounds, above head height, off the goalkeeper or crossbar.

FRAMES

If the ball touches a player with a frame that player gets four seconds to play the ball without getting tackled.

DEAF PLAYERS

Referees are permitted to use flags for deaf players. Team Managers need to notify the referee prior to the start of the game if there are players that require the use of flags as well as a whistle.

1.5 **SCORING**

A goal can be scored from any point on the pitch including from the goalkeeper. A goal cannot be scored direct from a kick off or from inside either penalty area.

1.6 **FREE KICK**

A direct free kick will be awarded against the last player to touch the ball regardless of intent when the ball goes over head height.

If an outfield player should enter the opposing team's area a direct free kick will be awarded against his team and the ball must be returned by the goalkeeper restarting the play with an under arm throw

A direct free kick will awarded against any player making a slide tackle, tackle from behind or charging into the side walls.

Players must be 2 yards away from the point at which the free kick is being taken. A player receiving a ball from a goalkeeper may not directly return the ball to the goalkeeper. The ball must first make contact with another player before the ball is returned. A direct free kick from the point the defender returned the ball will be awarded to the opposing team for the infringement of this rule.

1.7 **PENALTY KICK**

A Penalty Kick shall be taken from the penalty mark and except for the defending goalkeeper, only the player taking the kick may enter the penalty area for that purpose only.

1.8 **GOALKEEPER RETURNING THE BALL INTO PLAY**

The goalkeeper must remain within the marked area at all times.

The goalkeeper must return the ball into play with an under arm bowling action. The ball must not be raised above knee height on its delivery, nor is the keeper allowed to kick the ball back to a member of his team

A direct free kick 3 yards from the area will be awarded to the opposing team for the infringement of these rules.

1.9 **PLAY WITHIN THE PENALTY AREA**

Only the goalkeeper is allowed in the area, if an outfield player should enter his own goal area deliberately a penalty kick will be awarded against his team

If the goalkeeper is seen to be seeking advantage by leaving the area or plays the ball outside of the area, a penalty kick will be awarded to the opposing team for infringement of this rule.

MISCONDUCT

Minor Offences (Green Card)

A player is cautioned and shown a green card if he is deemed to be in need to a 'time out' to protect himself, other players and the referees. These are minor incidents of frustration related to his condition or disability and will be down to the discretion of the referee and the team managers.

Cautionable Offences (Yellow Card)

A player is cautioned and shown the yellow card if he commits any of the following seven offences:

1. Is guilty of unsporting behaviour
2. Shows dissent by word or action
3. Persistently infringes the Laws of the Game
4. Delays the restart of play
5. Fails to respect the required distance when play is restarted with a corner kick or free kick
6. Enters or re-enters the field of play without the referee's permission
7. Deliberately leaves the field of play without the referee's permission

The nature of the player's disability will be taken into account when making all game related decisions.

Sending Off Offences (Red Card)

A player is sent off and shown the red card if he/she commits any of the following seven offences:

1. Is guilty of serious foul play
2. Is guilty of violent conduct
3. Spits at an opponent or any other person
4. Denies the opposing team a goal or an obvious goal scoring opportunity, by deliberately handling the ball (this does not apply to a goalkeeper within his/her own penalty area)
5. Denies an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or penalty kick
6. Uses offensive or insulting or abusive language and/or gestures
7. Receives a second caution in the same match

The nature of the player's disability will be taken into account when making all game related decisions.